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KEY=UNBOXING - ALESSANDRA TRINITY

THE ELDER SCROLLS V

SKYRIM LEGENDARY STANDARD EDITION: PRIMA OFFICIAL GAME GUIDE

Demonstrates through step-by-step instructions how to compete in the game, along with character profiles, maps for each level, a tour of each location, and strategies for how to advance through each level.

ELDER SCROLLS V: SKYRIM SPECIAL EDITION

PRIMA OFFICIAL GUIDE

Prima Games The Elder Scrolls V: Skyrim Special Edition Guide includes... **More Than 1,100 Pages: Complete, accurate, and Bethesda-approved content. Large Two-Sided Map Poster: All important locations labeled. More Than 350 Quests: All quests revealed with best outcomes highlighted. More Than 500 Enemies and 2,000 Items Detailed: Exhaustive Bestiary and Inventory chapters detail critical data. Free Mobile-Friendly eGuide: Includes a code to access the eGuide, a web-access version of the complete guide with access to an interactive world map.**

THE ELDER SCROLLS V: SKYRIM - THE SKYRIM LIBRARY, VOL. I: THE HISTORIES

Titan Books (US, CA) For the first time, the collected texts from the critically and commercially acclaimed fantasy video game The Elder Scrolls V: Skyrim are bound together in three exciting volumes. Lavishly illustrated and produced, these titles are straight out of the world of Skyrim - and a must for any wandering adventurer.

THE ELDER SCROLLS V

Zenimax Europe Limited

ASK IWATA

WORDS OF WISDOM FROM SATORU IWATA, NINTENDO'S LEGENDARY CEO

VIZ Media LLC Satoru Iwata was the global president and CEO of Nintendo and a gifted programmer who played a key role in the creation of many of the world's best-known games. He led the production of innovative platforms such as the Nintendo DS and the Wii, and laid the groundwork for the development of the wildly successful Pokémon Go game and the Nintendo Switch. Known for his analytical and imaginative mind, but even more for his humility and people-first approach to leadership, Satoru Iwata was beloved by game fans and developers worldwide. In this motivational collection, Satoru Iwata addresses diverse subjects such as locating bottlenecks, how success breeds resistance to change, and why programmers should never say no. Drawn from the "Iwata Asks" series of interviews with key contributors to Nintendo games and hardware, and featuring conversations with renowned Mario franchise creator Shigeru Miyamoto and creator of EarthBound Shigesato Itoi, Ask Iwata offers game fans and business leaders an insight into the leadership, development, and design philosophies of one of the most beloved figures in gaming history. -- VIZ Media

ELDER SCROLLS V: SKYRIM ATLAS

SWITCH EDITION

Prima Games Nintendo Switch Overview: Learn the details of every addition to the Nintendo Switch version of Skyrim. **Detailed Overworld Maps: We pinpoint all Hold Capitals, Strongholds, and important locations. Maps for More Than 150 Locations: Our maps list related quests, enemies encountered, and items found for each location. Over 300 Collectibles Located: We gather and detail Skill Books, Unique Items, Unusual Gems, and more for each Hold. Free Mobile-Friendly eGuide: Includes a code to access the eGuide, a web-access version of the guide optimized for a second-screen experience.**

THE ELDER SCROLLS V: SKYRIM - THE SKYRIM LIBRARY, VOL. III: THE ARCANE

Titan Books (US, CA) For the first time, the collected texts from the critically and commercially acclaimed fantasy video game The Elder Scrolls V: Skyrim are bound together in three exciting volumes. Lavishly illustrated and produced, these titles are straight out of the world of Skyrim - and a must for any wandering adventurer.

BOOK OF VILE DARKNESS

DUNGEONS AND DRAGONS ACCESSORY

The most evil and complex elements of the Dungeons & Dragons world are presented for the first time--such as moral dilemma, slavery, human sacrifice, prostitution, and other sensitive issues--to allow players to add a level of complexity to their campaigns.

MASS EFFECT 2 LEGENDARY EDITION - STRATEGY GUIDE

Gamer Guides *Currently Updating for Legendary Edition* This guide for Mass Effect 2 Legendary Edition features all there is to see and do including a walkthrough containing coverage of all the main campaign Missions, Assignments, as well as a detailed breakdown of all the important choices, class builds and much more! Featuring (July 2021 update): - A complete walkthrough for the entire main campaign, including all recruitment/loyalty Missions, as well as details on weapons, resources and research projects found during each Mission. - Every Assignment covered. - Updated media and formatting for the Legendary Edition. - In-depth look at the major choices and consequences - long term and short term - of each. - Full details on all possible Romances. - In-depth class builds for Shepard with an emphasis on Insanity difficulty strategies. - Details on every Power. - Builds for all squad mates. - Trophy/Achievement guide.

THE FILM PRESERVATION GUIDE

THE BASICS FOR ARCHIVES, LIBRARIES, AND MUSEUMS

LORD OF SOULS

Titan Books Forty years after the Oblivion crisis, the empire of Tamriel is threatened by a mysterious floating city, Umbriel, whose shadow spawns a terrifying undead army. Reeling from a devastating discovery, Prince Attrebus continues on his seemingly doomed quest to obtain a magic sword that holds the key to destroying the deadly invaders. Meanwhile, in the Imperial City, the spy Colin finds evidence of betrayal at the heart of the empire—though his own heart may betray him first. And Annag, trapped in Umbriel itself, has become a slave to its dark lord and his insatiable hunger for souls. How can these three unlikely heroes save Tamriel when they cannot even save themselves? Based on the award-winning Elder Scrolls® series, Lord of Souls is the second of two exhilarating novels that continue the story from The Elder Scrolls IV: Oblivion, named 2006 Game of the Year by numerous outlets, including Spike TV, the Golden Joystick Awards, and the Associated Press.

TOMB RAIDER: THE OFFICIAL COOKBOOK AND TRAVEL GUIDE

Simon and Schuster Join Lara Croft on a global journey and prepare delicious food from around the world with Tomb Raider: The Official Cookbook and Travel Guide. Tomb Raider: The Official Cookbook and Travel Guide is a thrilling and delicious tutorial on recipes based on the cultural history of the many locations Lara Croft has visited throughout her 25 years of global adventures—bringing the taste back home to you. Inspired by the hit Tomb Raider videogame franchise, this book features over 40 recipes from the many locations Lara Croft visits and explores across the globe, with food and drinks inspired by key characters and locations. Also included is expert information on the cultural history of the many beautiful cities and countries to which she travels. A global exploration, this unique cookbook and travel guide takes fans on an exclusive journey across the planet chasing the thrills and adventures of Lara Croft. Featuring beautiful full color photography as well as stunning art from the games, this is the ultimate gift for fans, travelers, and food aficionados alike. **OVER 40 RECIPES:** Features over 40 recipes inspired by the many locations Lara Croft visits across the world **TRAVEL GUIDE:** In addition to over 40 recipes, this book includes a one-of-a-kind travel guide celebrating the many beautiful countries and cities Lara visits **25TH ANNIVERSARY:** Officially licensed by and created in partnership with Square Enix and Crystal Dynamics for the 25th anniversary of Tomb Raider

ELDER SCROLLS

THE OFFICIAL COOKBOOK

Feast on all of the delicious offerings found in the world of Skyrim in this beautifully crafted cookbook based on the award-winning game The Elder Scrolls V: Skyrim Immerse yourself in the diverse cuisine of Skyrim with these recipes inspired by food found in the Old Kingdom and across Tamriel. With over seventy delicious recipes for fan-favorite recipes including Apple Cabbage Stew Sunlight Souffle, Sweetrolls, and more, The Elder Scrolls V: Skyrim: The Official Cookbook will delight every hungry Dragonborn.

THE ELDER SCROLLS ONLINE: TALES OF TAMRIEL, BOOK I: THE LAND

Titan Books (US, CA) For the first time in print, step into the fantasy world of The Elder Scrolls Online. Tales of Tamriel - Vol. I: The Land takes readers on adventure throughout the war-torn landscapes and battlefields of Tamriel, featuring a horde of in-game texts and exclusive artwork. Lavishly bound and produced, this series of books is the definitive guide to lore from the Elder Scrolls Online.

MASS EFFECT 3 LEGENDARY EDITION - STRATEGY GUIDE

Gamer Guides *Currently Updating for Legendary Edition* For years, a lone soldier has told tales of the Reapers, of

their return, of these sentient machines reaching out across the vastness of space, to harvest all sentient life. But the warnings were all for nothing. Until now. The Reapers have at last come to Earth and these warnings can no longer be ignored. You are Commander Shepard, the first human spectre and elite soldier of the Alliance, tasked with uniting the galaxy in the fight to stop the Reapers destroying everything you hold dear. In your hands lies the fate of the entire Milky Way but luckily, this time, you are no longer alone. - Strategies guaranteed to get you through this epic story in one piece. - All side missions completed. - Fool-proof boss tactics. - Find every single weapon mod tucked away in the game. - The location of every war collectible, solar system, hidden fuel station and war asset uncovered in detail. - Full coverage of all three DLC packs Leviathan, Omega and Citadel.

THE INFERNAL CITY

Titan Books Four decades after the Oblivion Crisis, Tamriel is threatened anew by an ancient and all-consuming evil: Umbriel, a floating city, casts a terrifying shadow—for wherever it falls, people die and rise again. And inside Umbriel's shadow, a great adventure begins—and a group of unlikely heroes meet. A legendary prince with a deep secret. A daring spy on the trail of a vast conspiracy. A mage obsessed with his desire for revenge. And Annaig, a young girl in whose hands the fate of Tamriel may rest... Based on the award-winning game The Elder Scrolls, The Infernal City is the first of two exhilarating novels following events that continue the story from The Elder Scrolls IV: Oblivion.

DISHONORED 2

PRIMA OFFICIAL GUIDE

Prima Games The Dishonored 2 Standard Edition Guide includes... Complete Walkthrough: Coverage of the entire game, detailing strategy for stealthy and brutal playthroughs-- sneak across the rooftops or fight through the city streets! Full Coverage of Weapons & Powers: Learn about advanced bonecharm crafting and the all-new upgrade trees. Discover strategies for customizing your powers and how to best use your set of powers, gadgets, and weapons to accomplish your objectives. Detailed Maps: Confidently navigate the rat-infested streets of Dunwall and the exotic coasts of a decaying Karnaca. Find every mission objective, important location, and more. Hidden & Collectible Items Revealed: Find every collectible and hidden item in the game! Free Mobile-Friendly eGuide: Includes a code to access the eGuide, a web-access version of the complete guide optimized for a second-screen experience.

FALLOUT NEW VEGAS

PRIMA OFFICIAL GAME GUIDE

- Exclusive maps detailing the New Vegas world!
- Complete coverage of every main mission adventure as well as all side quests and encounters.
- Every collectible catalogued and located so you won't miss any.
- Huge pull out poster map of the huge New Vegas landscape with points of interest, main sights, and major landmarks labeled.
- Hardcover collector's edition!

THE ULTIMATE FINAL FANTASY XIV COOKBOOK

THE ESSENTIAL CULINARIAN GUIDE TO HYDAELYN

Simon and Schuster Travel through the exciting culinary world of FINAL FANTASY XIV. Journey through the rich culinary landscape of FINAL FANTASY XIV. Featuring favorite flavors from across Hydaelyn and Norvrandt and easy-to-follow instructions, this tome provides numerous tips on how to make the most of your ingredients. Start your day with Farmer's Breakfast, a very famous and simple-yet-delightful dish; savor the Knight's Bread of Coerthas; dive into La Noscea's Rolanberry Cheesecake, and many more. · Exclusive Foreword written by game director, Naoki Yoshida. · Perfect for cooks of every skill level. With step-by-step directions and beautiful photos, learn to make iconic in-game foods, bringing the lush culinary landscape of FINAL FANTASY XIV to life. · Over 70 Recipes for every occasion. From quick snacks you can enjoy while exploring Eorzea to decadent desserts and meals fit for royalty, this book contains recipes for both simple and celebratory fare. · Inspiring Photography. Gorgeous photos of finished recipes help ensure success! · A stunning addition to your collection. This exquisitely detailed hardcover book is the perfect acquisition for your kitchen library—a must have for every FINAL FANTASY fan.

CURSE OF STRAHD

Wizards of the Coast Unravel the mysteries of Ravenloft® in this dread adventure for the world's greatest roleplaying game Under raging storm clouds, the vampire Count Strahd von Zarovich stands silhouetted against the ancient walls of Castle Ravenloft. Rumbling thunder pounds the castle spires. The wind's howling increases as he turns his gaze down toward the village of Barovia. Far below, yet not beyond his keen eyesight, a party of adventurers has just entered his domain. Strahd's face forms the barest hint of a smile as his dark plan unfolds. He knew they were coming, and he knows why they came — all according to his plan. A lightning flash rips through the darkness, but Strahd is gone. Only the howling of the wind fills the midnight air. The master of Castle Ravenloft is having guests for dinner. And you are invited.

REVELATION

Ballantine Books In a fictional prequel to the award-winning video game, it is the year 2183, and a mysterious race of

machines returns to the galaxy with the intent of harvesting all organic life. Original. (Tie-in to Mass Effect, the new RPG video game from BioWare) (Science Fiction)

ELDER SCROLLS V SKYRIM UNOFFICIAL GAME GUIDE

eBook Partnership ***UNOFFICIAL GUIDE*** Advanced Tips & Strategy Guide. This is the most comprehensive and only detailed guide you will find online. Available for instant download on your mobile phone, eBook device, or in paperback form. With the success of my hundreds of other written guides and strategies I have written another advanced professional guide for new and veteran players. This gives specific strategies and tips on how to progress in the game, beat your opponents, acquire more coins and currency, plus much more! - Professional Tips and Strategies. - Selecting a Race.- Leveling Up Your Character.- Character Builds.- Secrets, Tips, Cheats, Unlockables, and Tricks Used By Pro Players! - How to Get Tons of Cash/Coins. - PLUS MUCH MORE! All versions of this guide have screenshots to help you better understand the game. There is no other guide that is as comprehensive and advanced as this one. Disclaimer: This product is not associated, affiliated, endorsed, certified, or sponsored by the Original Copyright Owner.

THE KEENING

A MYSTERY OF GAELIC IRELAND

ECW Press The murdered body of Sorcha the prophetess is discovered following a lavish banquet at the Maguire castle in 16th-century Ireland. In the present day, a dig commences on the land, and not only is a body discovered, but a sheaf of prophecies. Who killed Sorcha? There has been a guesthouse on the Tierney land in County Fermanagh for hundreds of years. Now Tierney's Hotel is faced with a development that will block the hotel's best feature, its view of Enniskillen Castle. But the project can be stopped if there are important historical artifacts buried on the property. Enter the archaeologists. Mick's ancestor, Brigid Tierney, ran the guesthouse in the late 1500s. We see Brigid and Shane and their children at a lavish banquet at the castle, home of the ruling family, the Maguires. The wine and ale flow freely, the harpist plays, the bard recites the Maguires' heroic deeds. But one woman has a sense of foreboding. Sorcha the prophetess sees harrowing times ahead. The Tudors of England are determined to complete their brutal conquest of Ireland. The morning after the banquet, Sorcha is found dead on a bed of oak leaves. And Shane is accused of the killing. His lawyer, Terence, conducts his defence on the hilltop that constitutes the court in 1595. Ireland has had a complex and at times woeful history, and we see that history being played out in the lives of the Tierneys, past and present. In 2018, the dig commences on Mick Tierney's land. Historical artifacts? Yes. But also a sheaf of prophecies. And a body — a bogman — four hundred years old.

A GUIDE TO JAPANESE ROLE-PLAYING GAMES

WHY WE LOVE THE MATRIX

Hachette UK Rediscover all the reasons you love The Matrix with this unique guide to the cult 90s sci-fi classic, filled with trivia, essays, and behind the scenes looks at characters, production, and so much more. Whether you saw the movie in theaters in 1999 or watched it for the first time at home, there is no denying that The Matrix has had an immense impact on pop culture. A "must-see" of the science fiction genre and Why We Love The Matrix is the first and only guide that combines entertaining information about the history and making of the film with a celebratory look at all the different aspects that have helped solidify this as a beloved favorite of sci-fi fans. Offering entertaining essays about the key features that have helped the film become the classic it is today—like the origins of the plot and characters, film techniques, and the philosophy behind the story—plus quotes, sidebars, and eye-catching two-color illustrations throughout, Why We Love The Matrix is a great gift for both casual and more serious fans of the movie and, let's face it, Keanu Reeves.

THE CALL OF CTHULHU

Lulu.com

ASSASSIN'S CREED

RENAISSANCE

Assassin's Creed Betrayed by the ruling families of Italy, Ezio vows to exact his revenge and restore his family's honor by using the skills he has learned from such great minds as Da Vinci and Macchiavelli to become a righteous assassin.

NOVA SCOTIA

CANADA'S OCEAN PLAYGROUND

Weigl Educational Pub Limited Explores the environment, history, industry, tourist attractions, arts, sports, and cultural groups that make Nova Scotia unique.

LEGENDARY WORLD OF ZELDA

Triumph Books From his very first quest to attain the Triforce, explore Hyrule, and rescue Princess Zelda, Link has been on the ultimate adventure since 1986, and fans around the world have been involved in the journey all along the

way. Now celebrating its 30th anniversary, the universe of the beloved Legend of Zelda video games is still ever-evolving, gaining new fans and reminding the world why it continues to captivate. The Legendary World of Zelda is a comprehensive look at everything to know and love about your favorite games with character profiles, gameplay tips, little-known facts, and more! From A Link to the Past, to Ocarina of Time, to Twilight Princess, and gazing ahead to Breath of the Wild, this is the ultimate guide for all fans of The Legend of Zelda.

LEGEND OF ZELDA: BREATH OF THE WILD - THE COMPLETE OFFICIAL

DEALERS OF LIGHTNING

XEROX PARC AND THE DAWN OF THE COMPUTER AGE

HarperBusiness Dealers of Lightning is the riveting story of the legendary Xerox PARC--a collection of eccentric young inventors brought together by Xerox Corporation at a facility in Palo Alto, California, during the mind-blowing intellectual ferment of the seventies and eighties. Here for the first time Michael Hiltzik, a correspondent for the Los Angeles Times, reveals in piercing detail the true story of the extraordinary group that aimed to bring about a technological dawn that would change the world--and succeeded. Based on extensive interviews with the scientists, engineers, administrators, and corporate executives who lived the story, Dealers of Lightning takes the read on a journey from PARC's beginnings in a dusty, abandoned building at the edge of the Stanford University campus to its triumph as a hothouse of ideas that spawned not only the first personal computer, but the windows-style graphical user interface, the laser printer, much of the indispensable technology of the Internet, and a great deal more. It shows how and why Xerox, despite its willingness to grant PARC unlimited funding and the responsibility for developing breakthroughs to keep the corporation on the cutting edge of office technology, remained forever unable to grasp (and, consequently, exploit) the innovations that PARC delivered--and it details the increasing frustration of the original PARC scientists, many of whom would go on to build their fortunes upon the very ideas Xerox so rashly discarded. More than just a riveting historical narrative, Dealers of Lightning brings to life an unforgettable cast of characters. Among them: Bob Taylor--the preacher's son from rural Texas who would be considered a prophet by some and a cantankerous egomaniac by others, whose fearless (and feared) leadership of a team of computer renegades made them the heroes of the embryonic Silicon Valley; Jack Goldman--the Xerox chief scientist who convinced the stolid corporation to stake tens of millions of dollars on PARC while warning that the investment might not pay off for years--if it paid off at all; Alan Kay--PARC's creative and philosophical soul, who suffered years of ridicule for envisioning a computer that could be tucked under the arm yet would contain the power to store books, symphonies, letters, poems, and drawings--until he arrived at Palo Alto and met the people who would build it; and Steve Jobs--who, aided by Xerox's indifference to PARC's most momentous inventions, staged a daring raid to obtain the technology that would end up at the heart of the Macintosh: the machine that for a time helped Apple dominate an explosive new market. Dealers of Lightning is an unprecedented look at the ideas, the inventions, and the individuals that propelled Xerox PARC to the frontier of technohistory--and the corporate machinations that almost prevented it from achieving greatness.

NEW TABLECLOTHS

Good Press "New Tablecloths" by American Thread Company. Published by Good Press. Good Press publishes a wide range of titles that encompasses every genre. From well-known classics & literary fiction and non-fiction to forgotten--or yet undiscovered gems--of world literature, we issue the books that need to be read. Each Good Press edition has been meticulously edited and formatted to boost readability for all e-readers and devices. Our goal is to produce eBooks that are user-friendly and accessible to everyone in a high-quality digital format.

THE MYST READER

Hachette Books This omnibus edition of the hugely popular Myst trilogy is published to coincide with the release of Myst Revelations, the latest in the line of the bestselling Myst interactive CD-ROM games. The award-winning Myst series is one of the most successful interactive CD-ROM computer games in history with sales of more than 12 million copies worldwide. Myst captivated the world when it was first conceived and created by brothers Rand and Robyn Miller. Its extraordinary success has gone on to spawn Riven, Myst III Exile, and most recently, Uru: The Ages Beyond Myst. Devoted fans of these surreal adventure games gather yearly at "Mysterium" (whose event sites are spreading to other countries) to exchange game strategies, share stories, and meet up with old friends. The Myst Reader is a literary companion to the CD-ROM games and a compendium of the bestselling official Myst trilogy: The Book of Atrus, The Book of Ti'ana, and The Book of D'ni. Devoted fans and new players alike will be delighted to have three books in this mythic saga together for the first time in one value-priced volume, which will be published in time to coincide with the long-awaited release of Myst Revelations.

THE EVIL WITHIN 2

PRIMA COLLECTOR'S EDITION GUIDE

Prima Games Only in this Collector's Edition--Exclusive Bonus Content: - Foreword from Bethesda Softworks and Tango Gameworks - Q&A with the developers - Exclusive Concept Art Gallery - Featuring unique cover art, a must-have for every fan Comprehensive Walkthrough with Detailed Maps: When should you stand and fight, sneak through the city, or hide from the horrors? We assist with every puzzle and decision as you traverse the nightmare landscape. Analysis

of Every Weapon and Item: Complete examination of every weapon and item in the game delivers the best preparations for your exploits through Union. Exhaustive Dissection of Every Antagonist: Every last enemy is covered with behaviors, weaknesses, and immunities--allowing you to plan a course of action with confidence. Every Collectible in Union Plotted: Precise locations of Files, Residual Memories, Slides, and more are provided, along with details on how to find them all. Free Mobile-Friendly eGuide: Includes a code to access the eGuide, a web-access version of the complete guide optimized for a second-screen experience.

THE FELLOWSHIP OF THE RING

BEING THE FIRST PART OF THE LORD OF THE RINGS

Frodo Baggins, bearer of the Ring of Power that would enable the evil Sauron to destroy all that is good in Middle-earth, takes on the task of carrying the Ring to Mount Doom to oversee its destruction. A new cover features artwork from the upcoming film adaptation of "The Lord of the Rings: The Fellowship of the Ring, " starring Elijah Wood, Sir Ian McKellen, Cate Blanchett, and Liv Tyler, scheduled for release in December. Copyright © Libri GmbH. All rights reserved.

THE ELDER SCROLLS ONLINE: SUMMERSET

OFFICIAL COLLECTOR'S EDITION GUIDE

Prima Games IN THIS GUIDE: 27"x27" map poster, art gallery, detailed world atlas, quest walkthroughs, skill tree recommendations, and complete coverage of new modes, boss strategies, and enemy tactics! This 320-page hardcover Collector's Edition guide features a large, full-color map of the Summerset Isles, labeled with every important location. Explore the newest Chapter in The Elder Scrolls® Online with the detailed maps, quest guides, and expert combat tactics within! 27" x 27" Map Poster: Thoroughly labeled with all important locales and resources. Art Gallery: Striking images of the new Chapter. Foreword from the Developer: A message to fans. An Atlas of Summerset: Every major point of interest is called out and cataloged for your reference. Use our detailed print maps and our digital interactive maps to expertly navigate the isles! Character Builds: Hints and advice on choosing skills and constructing effective characters for your adventures. Crafting and Armor: Customize your appearance and stats with crafting guides and details on new armor sets. New Stories and Quests: Maps with walkthroughs that pinpoint and describe how to complete all of the new quests and storylines contained in this expansion. PLUS: Complete coverage of Delves, Dungeons, Trials, and more! Digital Bonus: Unlock your digital version of this guide with the free code included inside. Access your digital guide anytime, anywhere, on any web-enabled device.

THE ELDER SCROLLS IV, OBLIVION

OFFICIAL GAME GUIDE

Random House LLC Find Your Path * Detailed maps for every part of the world and every major city, plus special maps for every key section of the main quest. * Specific chapters on how to create your character and maximize your abilities and skills. * Over 300 full-color pages packed with information on everything you need to know about the massive gameworld of Oblivion. * Walkthroughs for every quest in the game, including the main quest, all faction quests, as well as miscellaneous and freeform quests. * Sections on various gameplay systems including stealth, combat, magic, enchanting, alchemy, and more. * Detailed bestiary chapter to help you best deal with the denizens of Tamriel and Oblivion.

SPECIAL EDITION DUNGEON MASTER'S GUIDE

DUNGEONS AND DRAGONS CORE RULEBOOK

A deluxe, leather-bound version of the essential tool every D&D Dungeon Master needs. The follow-up to the special edition Player's Handbook™ released in 2004 for the 30th anniversary of D&D, this special release of the Dungeon Master's Guide™ features an embossed, leather-bound cover and premium, gilt-edged paper.

THE WILD LANDS

Imprint In Paul Greci's The Wild Lands, Travis and his sister are trapped in a daily race to survive—and there is no second place. Natural disasters and a breakdown of civilization have cut off Alaska from the world and destroyed its landscape. Now, as food runs out and the few who remain turn on each other, Travis and his younger sister, Jess, must cross hundreds of miles in search of civilization. The wild lands around them are filled with ravenous animals, desperate survivors pushed to the edge, and people who've learned to shoot first and ask questions never. Travis and Jess will make a few friends and a lot of enemies on their terrifying journey across the ruins of today's world—and they'll have to fight for what they believe in as they see how far people will go to survive. The Wild Lands is a pulse-pounding YA thriller full of shocking plot twists. It's the ultimate survival tale of humanity's fight against society's collapse. An Imprint Book "This rugged survival story places a group of teens in a dark, burned-out post-apocalyptic nightmare. Your heart will pound for them as they face terrible dangers and impossible odds. Gripping, vivid, and haunting!" —Emmy Laybourne, international bestselling author of the Monument 14 trilogy "A compelling story that wouldn't let me stop reading. Greci has created both a frightening landscape and characters you believe in and want to survive it." —Eric Walters, author of the bestselling Rule of Three series

THE WAY OF KINGS

BOOK ONE OF THE STORMLIGHT ARCHIVE

Macmillan Introduces the world of Roshar through the experiences of a war-weary royal compelled by visions, a highborn youth condemned to military slavery, and a woman who is desperate to save her impoverished house.